Approved for Release: 2021/04/09 C05099159

top sechet

FULCRUM

DEPARTMENT OF THE AIR FORCE OFFICE OF THE UNDER SECRETARY

MEMORANDUM

January 9, 1965

Gene,

Attached for your information is a summary of characteristics of camera system being studied by Perkin-Elmer as backup to ITEK on FULCRUM. P-E was told by Wheelon to devise a relatively simple system with low risk factors. Wheelon's reasoning was probably that he wanted something he knew would work as compared to the risks involved in the ITEK concept.

The trouble is that the P-E design is in my opinion marginal. The two 7' barrels move horizontally and laterally instead of moving mirrors as we do in other systems. I think the torque forces will cause them more problems than they realize. But the reason they give for this design is that they are concerned about the problems in producing two relatively large mirrors per month. I can't understand Wheelon's reasoning because he knows about other systems design and operation. On the other hand, perhaps he accepted the P-E design as a wedge to insure that the ITEK concept was the most reasonably acceptable.

Please return the attached summary after you have finished with it. *McM*

Two 6's woring in The breeze!

HANDLE VIA BYEMAN CONTROL SYSTEM DAY

Approved for Release: 2021/04/09 C05099159

Approved for Release: 2021/04/09 C05099159 Ad INO C

SUMMARY

FOCAL LENGTH APERTURE SPEED (INCLUDING L.E. COAT) CAMERA WEIGHT FILM WEIGHT COVERAGE - STEREO -MONO PAYLOAD SIZE EXPOSURE TIME SLIT WIDTH FILM VELOCITY RESOLUTION

GTEREO ANGLE GCAN RANGE 72 INCHES

f /4

P-E 6 Jan 1965

HANDLE MA BIEMAN CONTROL SYSTEM ONLY

FULCRUM

T/6.3 1860 LBS 1100185 (2-37,000 FT x 8.2 INCH) 5.8 × 106 SQ. NAUTICAL MILES .11.6×106 SQ. NAUTICAL MILES IO FT DIAMETER X II FT LONG WITH CONFORTABLE CLEARANCES 1/225 SEC on 4404 FILM for 600 FTLAMBERTS 0.27 INCHES 60 IN SEC at V/h = 0.04 RAD'SEC 2.5 FT BEST 5.0. FT with REASONABLE MEGR., ASSENTELY, FOCAL & NICTION TOLERANCES 30°

± 45° (90° TOTAL)

proved for Release: 2021/04/09 C05099159